

Division of Permitting and Development Review FREDERICK COUNTY, MARYLAND

Winchester Hall 12 East Church Street Frederick County, Maryland 21701 (301) 694-1134

<u>MEMO</u>

September 15, 2006

To: Forest Consultants and Landscape Architects Active In Frederick County, Maryland

From: Stephen O'Philips, Principal Planner

RE: Emerald Ash Borer Infestation

Please be advised that Emerald Ash Borer Infestation concerns have been raised by the U.S. Department of Agriculture and the Maryland State Department of Natural Resources. Therefore, the Frederick County Planning Section of the Division of Permitting and Development Review will issue a temporary, but indefinite, ban on the use of Ash Trees. Our Office will limit the use of Ash Trees associated with forest plans and development projects as follows:

- 1) After January 1, 2007, Ash Trees will not be accepted for use in:
 - a) forest plans; or,
 - b) street-tree planting plans and landscape plans that are associated with Site Plans, Improvement Plans or Preliminary Plats.
- 2) After June 30, 2007 Ash Trees will not be accepted for planting on approved, signed forest plans, street-tree planting plans or landscape plans if a list of substitution species is also listed on the approved, signed plans. In those cases, applicants will be directed to use the substitution species in-lieu of Ash Trees.

Also, in the meantime, our office discourages the use of Ash Trees prior to the effective dates listed above. The following species are affected by these limitations:

□ White Ash <u>Fraxinus americana</u>

□ Black Ash <u>Fraxinus nigra</u>

☐ Green Ash/Red Ash Fraxinus pennsylvanica, lanceolata

All horticultural

varieties of Ash Fraxinus ssp.

The following websites contain information about the Emerald Ash Borer Infestation concerns:

http://www.mda.state.md.us/

http://www.emeraldashborer.info/

Thank you for your cooperation and attention to this issue. If there are questions or comments please direct them to me at: Sophilips@fredco-md.net or (301) 694-1147.